

## EXECUTIVE SUMMARY

I am an animator and writer focused in 3D, with four years of experience in creative writing, storytelling, and animation, both 3D and 2D. I have experience writing and directing short films, as well as editing them. I have worked together with a small teams to create shorts from the ground up, from concept, to layout, to visualization, to animation. I have experience working in a production setup, having knowledge of how to integrate myself and my work into a pipeline with other individuals.

## PROFESSIONAL SKILLS AND INTERESTS

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- 3D Animation
- Writing/Scriptwriting
- 2D Animation
- Storyboarding
- Video editing
- Concept Design

## EDUCATION

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### B.A. in Digital Arts and Animation (Concentration in 3D Animation).

Cogswell Polytechnical (San Jose, California)

. 3.54 GPA

## PROFESSIONAL SKILLS DEMONSTRATED

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### IdentityMind Global

2018 - present

*An independant, anti-money laundering and fraud start-up company*

### Independent Animation Contractor

I am an independent contractor tasked with the creation of a 2D animated short showing off the various tasks and jobs someone working for the company with be given on an average day. I am to put the company's vision and goals in a creative and entertaining light.

- **Multi-faceted:** I am solely responsible for the animated short from the ground up. This means script, concept, character designs, storyboarding, animation, and coloring are all done by me. I have maintained and organized a workflow to accomplish all of this myself in the time allotted to me.
- **Responsibility:** As an independent contractor I have shown that I can self-motivate, responsibility for filling in the hours given to me falling solely on myself. I am responsible for my own work and completing it on time without the push of other or a normal office environment to work at.
- **Team Focus:** Regularly took part in meetings with others in the company as well as my manager to show, explain, and receive feedback on my work. I'm able to take notes and apply feedback to my work.

### Cogswell Polytechnical

2016 - present

*A private arts college with over a hundred employees.*

### A.V. Lab Assistant

Was put in charge of the distribution and management of the schools audio and arts equipment, including high end microphones, art tablets, and video equipment.

- **Organization:** Made regular inventory checks, cataloged equipment received, and added equipment to the labs files.
- **Responsibility:** Managed hundreds of expensive, high end mics and other audio and art related equipment pieces, as well as trusted in the handling of this equipment. Was held accountable for regularly checking and organizing this equipment as well as locating any equipment that was misplaced or late. I also attend regular meetings and frequently work directly with three leads in the lab.
- **Support:** Provided light technical support to both students and teachers who had problem in the classrooms, as well as being trusted to be personable and helpful when consulting staff and students.

## STUDENT LIFE & VOLUNTEERISM

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**Fanime – Game Distributor:** Was entrusted with the stock of games and the directing of guests to the game hall during the late hours of the con. Fanime is a large con hosted in San Jose at the convention center, and I worked under a section lead and with a dozen others to keep people flowing in and out of the game room efficiently.

**COG zine - Creative Editor:** Was a creative writing editor for a college driven publishing team. I was tasked with reading and selecting creative works written by novice to professional writers alike and was responsible for picking high quality pieces of writing for the zine. I worked with other students to help create a high quality magazine.

## RELEVANT PROJECTS

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**“Miles”:** I am a 3D animator for an animated short under Project X, a student ran animation project. Here I started animating midway through the project, adapting to the workflow quickly and efficiently. I worked under an animation lead and a producer, and worked along with 30 other students, an entire team of animators, lighters, modelers, and audio students to create a short film.

**“The Fool”:** I wrote, shot, directed, and edited a forty minute short film with a group of four of my colleagues. I was the sole writer on the script, directed many of the shots, helped in the shooting, and edited the entirety of the film using final cut pro. (2017-2018)

**“Grown”:** Was script writer and creative consultant on a short film project led by a group of 20 other students. I wrote and revised the script multiple times, as well as completely overhauling it to suit the needs of the group. (2016-2017)

**“The Midnight Diamond”:** Was a co-writer, storyboard artist, layout, previz, and animator for a 45 second animated short concept. I was part of a 4 person team who were given the span of 6 months to work on visualization the piece.

## OTHER RELEVANT INFORMATION

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**Computer Skills:** Maya, Harmony ToonBoom, PerForce, Photoshop, Final Cut Pro, Adobe Premier